```
(FILE 'USPAT' ENTERED AT 13:08:37 ON 30 JUN 1998)
              1 S 5093914/PN
L1
              0 S INTELLGENT (A) AGENT
L2
           8393 S INTELLIGENT
L3
             21 S INTELLIGENT (A) AGENT
              1 S L1 AND L4 AND SELECT? AND EXECUT?
L5
            132 S INTELLIGENT (P) AGENT#
             73 S L6 AND SELECT? AND EXECUT?
L7
              0 S L6 AND (DOMAIN(A) KNOWLEDGE)
L8
             26 S L7 AND KNOWLEDGE
L9
                SET PAGELENGTH 99
                SET AUHELP NONE
```

```
(FILE 'USPAT' ENTERED AT 10:33:27 ON 30 JUN 1998)

SET PAGELENGTH 99

SET AUHELP NONE

L1 21 S INTELLIGENT (A) AGENT

L2 0 S L1 AND (DOMAIN (A) KNOWLEDGE)

L3 21 S L1

L4 16 S L1 AND SELECT? AND EXECUT?

=>
```

l of l

Set Items Description

? s intelligent(n)agent?

128047 INTELLIGENT

997431 AGENT?

S1 2571 INTELLIGENT (N) AGENT?

? s s1 and select? and excut?

2571 S1

1920552 SELECT?

377 EXCUT?

S2 0 S1 AND SELECT? AND EXCUT?

? s s1 and select? and execut?

2571 S1

1920552 SELECT?

276151 EXECUT?

S3 43 S1 AND SELECT? AND EXECUT?

3/5/4 (Item 4 from file: 2)
DIALOG(R)File 2:INSPEC
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5261466 INSPEC Abstract Number: C9606-7420-033

Title: A streamlined software environment for situated skills

Author(s): Yu, S.T.; Slack, M.G.; Miller, D.P.

Author Affiliation: AI Tech. Center, Mitre Corp., McLean, VA, USA

Conference Title: Conference on Intelligent Robotics in Field, Factory, Service, and Space (CIRFFSS `94) (NASA CP 3251) Part vol.1 p.233-9 vol.1

Editor(s): Erickson, J.D.

Publisher: NASA, Linthicum Hights, MD, USA

Publication Date: 1994 Country of Publication: USA 2 vol. xv+885 pp.

Material Identity Number: XX94-01258

Conference Title: Proceedings of Conference on Intelligent Robots in Factory, Field, Space and Service

Conference Sponsor: AIAA; NASA

Conference Date: 21-24 March 1994 Conference Location: Houston, TX, USA

Language: English Document Type: Conference Paper (PA)

Treatment: Practical (P)

Abstract: This paper documents a powerful set of software tools used for developing situated skills. These situated skills form the reactive level of a three-tiered intelligent agent architecture developed at the MITRE Corporation. The architecture is designed to allow these skills to be manipulated by a task level engine which is monitoring the current situation and selecting skills necessary for the current task. The idea is to coordinate the dynamic activations and deactivations of these situated skills in order to configure the reactive layer for the task at hand. The heart of the skills environment is a data flow mechanism which pipelines the currently active skills for execution. A front end graphical interface serves as a debugging facility during skill development and testing. We are able to integrate skills developed in different languages into the skills environment. The power of the skills environment lies in the amount of time it saves for the programmer to develop code for the reactive layer of a robot. (10 Refs)

Descriptors: graphical user interfaces; intelligent control; knowledge acquisition; knowledge verification; robot programming; software agents; software tools; testing

Identifiers: streamlined software environment; situated skills; software tools; three-tiered intelligent agent; MITRE Corporation; task level engine; monitoring; reactive layer; data flow; front end graphical interface; debugging; skill development; testing; skills environment; robot programming; intelligent robots

Class Codes: C7420 (Control engineering computing); C3390 (Robotics); C6170 (Expert systems); C6110 (Systems analysis and programming) Copyright 1996, IEE

(Item 5 from file: 2) 3/5/5 DIALOG(R) File 2:INSPEC (c) 1998 Institution of Electrical Engineers. All rts. reserv. INSPEC Abstract Number: C90009586 03528997 Title: Characterizing knowledge depth in intelligent safety systems Author(s): Finin, T.; Klein, D. Author Affiliation: Paoli Res. Center, Unisys Corp., PA, USA p.129-42 vol.3, no.2-3 Journal: Applied Artificial Intelligence Publication Date: 1989 Country of Publication: USA CODEN: AAINEH ISSN: 0883-9514 Language: English Document Type: Journal Paper (JP) Treatment: Practical (P) Abstract: Intelligent process control may be viewed as encompassing four major tasks. An intelligent agent must monitor the target system to obtain the values of relevant state variables in order to detect problems and to ascertain the status of the components that may be employed in responding to those problems. An intelligent agent must determine plans for managing the current situation. An intelligent agent must select a response (the 'best' one) through a process

of plan evaluation. Finally, to carry out the chosen response, the agent must perform plan execution. While monitoring and execution are relatively straightforward operations, plan determination and plan evaluation may be accomplished in a number of ways that vary in their relative depth of reasoning. The authors sketch an analysis for the reasoning underlying plan determination and evaluation tasks for a class of intelligent control systems that attempt to provide a safety function. This analysis has two objectives: to illustrate a domain-independent mode of analysis for examining progressively deeper models, and to make the analysis available to those interested in building systems that provide safety functions. (21 Refs)

Descriptors: artificial intelligence; computerised monitoring; process

Descriptors: artificial intelligence; computerised monitoring; process computer control; safety systems

Identifiers: intelligent process control; problem detection; system monitoring; response selection; domain independent analysis mode; knowledge depth; intelligent safety systems; intelligent agent; state variables; plan evaluation; plan execution; plan determination; reasoning

Class Codes: C7420 (Control engineering); C6170 (Expert systems); C1230 (Artificial intelligence); C3350 (Industrial production systems); C3370L (Remote signalling, dispatching and safety devices)

3/5/6 (Item 1 from file: 6)

DIALOG(R) File 6:NTIS

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1815392 NTIS Accession Number: N94-30556/2

Streamlined Software Environment for Situated Skills

Yu, S. T.; Slack, M. G.; Miller, D. P.

MITRE Corp., McLean, VA.

Corp. Source Codes: 045505000; M4167812

Sponsor: National Aeronautics and Space Administration, Washington, DC.

Mar 94 7p

Languages: English

Journal Announcement: GRAI9418; STAR3208

In NASA. Johnson Space Center, Conference on Intelligent Robotics in Field, Factory, Service, and Space (Cirffss 1994), Volume 1 p 233-239.

NTIS Prices: (Order as N94-30526/5, PC A20/MF A04)

Country of Publication: United States

This paper documents a powerful set of software tools used for developing situated skills. These situated skills form the reactive level of a three-tiered intelligent agent architecture. The architecture is designed to allow these skills to be manipulated by a task level engine which is monitoring the current situation and selecting skills necessary for the current task. The idea is to coordinate the dynamic activations and deactivations of these situated skills in order to configure the reactive layer for the task at hand. The heart of the skills environment is a data flow mechanism which pipelines the currently active skills for execution . A front end graphical interface serves as a debugging facility during skill development and testing. We are able to developed in different languages into the skills skills integrate environment. The power of the skills environment lies in the amount of time it saves for the programmer to develop code for the reactive layer of a

Descriptors: *Autonomy; *Information flow; *Programming languages; *Robot control; *Robots; *Software tools; Program verification (Computers); Programmers

Identifiers: NTISNASA

Section Headings: 62GE (Computers, Control, and Information Theory--General); 62B (Computers, Control, and Information Theory--Computer Software)

```
5/8
        (Item 2 from file: 8)
DIALOG(R)File
               8:Ei Compendex(R)
(c) 1998 Engineering Info. Inc. All rts. reserv.
           E.I. Monthly No: EI9002013127
02853571
  Title: Characterizing knowledge depth in intelligent safety systems.
  Author: Finin, Tim; Klein, David
  Corporate Source: Unisys Corp, Paoli, PA, USA
  Source: Applied Artificial Intelligence v 3 n 2-3 1989 p 129-142
  Publication Year: 1989
  CODEN: AAINEH
                 ISSN: 0883-9514
  Language: English
  Document Type: JA; (Journal Article) Treatment: A; (Applications); T;
(Theoretical)
  Journal Announcement: 9002
  Abstract: Intelligent process control may be viewed as encompassing four
major tasks. An intelligent agent must monitor the target
system to obtain the values of relevant state variables in order to detect
problems and to ascertain the status of the components that may be employed
in responding to those problems. An intelligent agent must
determine plans for managing the current situation. An intelligent
agent must select a response (the 'best' one) through a process
of plan evaluation. Finally, to carry out the chosen response, the agent must perform plan execution. In this paper we sketch an analysis for
the reasoning underlying plan determination and evaluation tasks for a
class of intelligent control systems that attempt to 'provide a safety
function. (Edited author abstract) 21 Refs.
  Descriptors: *ARTIFICIAL INTELLIGENCE--*Expert Systems; CONTROL SYSTEMS;
SYSTEMS SCIENCE AND CYBERNETICS--Cognitive Systems
  Identifiers: KNOWLEDGE DEPTH; REASONING TASKS
  Classification Codes:
      (Computer Software); 731 (Automatic Control Principles)
     (COMPUTERS & DATA PROCESSING); 73 (CONTROL ENGINEERING)
           (Item 1 from file: 34)
DIALOG(R) File 34:SciSearch(R) Cited Ref Sci
(c) 1998 Inst for Sci Info. All rts. reserv.
          Genuine Article#: WM885
                                     Number of References: 88
Title: Permissive planning: Extending classical planning to uncertain task
    domains
Author(s): DeJong GF (REPRINT); Bennett SW
Corporate Source: UNIV ILLINOIS, DEPT COMP SCI, 405 N MATTHEWS
    AVE/URBANA//IL/61801 (REPRINT); UNIV ILLINOIS, BECKMAN
    INST/URBANA//IL/61801; SRA CORP,/ARLINGTON//VA/
Journal: ARTIFICIAL INTELLIGENCE, 1997, V89, N1-2 (JAN), P173-217
ISSN: 0004-3702
                  Publication date: 19970100
Publisher: ELSEVIER SCIENCE BV, PO BOX 211, 1000 AE AMSTERDAM, NETHERLANDS
Language: English
                   Document Type: ARTICLE
Geographic Location: USA
Subfile: CC ENGI--Current Contents, Engineering, Computing & Technology;
Journal Subject Category: COMPUTER SCIENCE, ARTIFICIAL INTELLIGENCE;
    ERGONOMICS
Abstract: Uncertainty, -inherent in most real-world domains, can cause-
    failure of apparently sound classical plans. On the other hand,
    reasoning with representations that explicitly reflect uncertainty can
    engender significant, even prohibitive, additional computational costs.
    This paper contributes a novel approach to planning in uncertain
    domains, The approach is an extension of classical planning. Machine
    learning is employed to adjust planner bias in response to
    execution failures, Thus, the classical planner is conditioned
    towards producing plans that tend to work when executed in the
    world.
```

The planner's representations are simple and crisp; uncertainty is

represented and reasoned about only during learning. The user-supplied domain theory is left intact. The operator definitions and the planner's projection ability remain as the domain expert intended them. Some structuring of the planner's bias space is required. But with suitable structuring the approach scales well. The learning converges using no more than a polynomial number of examples. The system then probabilistically guarantees that either the plans produced will achieve their goal when executed or that adequate planning is not possible with the domain theory provided. An implemented robotic system is described.

Descriptors--Author Keywords: planning; learning; uncertainty; machine learning; explanation-based learning; planning bias

Identifiers--KeyWord Plus(R): GOALS

Research Fronts: 95-0671 003 (MECHANICAL ASSEMBLY; MODELING DECISION-SUPPORT SYSTEMS; UNIFIED FRAMEWORK; REPRESENTATION LANGUAGE; MOTION PLANNING CAPABILITY FOR 3D-SPACE POSTURAL GOALS)

- 95-1992 002 (MOTION PLANNING OF MOBILE ROBOTS; FAST COLLISION DETECTION; REAL-TIME NAVIGATION; POLYGONAL OBSTACLES; REINFORCEMENT LEARNING)
- 95-0137 001 (LOGIC PROGRAMS; DEDUCTIVE DATABASES; FULLY ABSTRACT COMPOSITIONAL SEMANTICS)
- 95-0403 001 (SAMPLE COMPLEXITY OF WEAK LEARNING; VAPNIK-CHERVONENKIS DIMENSION; VACILLATORY FUNCTION IDENTIFICATION)
- 95-0891 001 (BAYESIAN NETWORKS; PROBABILISTIC REASONING; DIAGNOSTIC SYSTEMS; MODELING UNCERTAINTY; CLASSIFICATION ALGORITHMS; STOCHASTIC CONDITIONAL-INDEPENDENCE)
- 95-0934 001 (VISUAL REPRESENTATION SYSTEM; VERBAL REASONING; USER ERRORS)
- 95-2166 001 (OPTIMAL SEQUENTIAL SELECTION PROCEDURE)
- 95-2431 001 (NEURAL NETWORKS; FUZZY MODEL-REFERENCE ADAPTIVE-CONTROL;
- NONLINEAR DISCRETE-TIME MULTIVARIABLE DYNAMICAL-SYSTEMS)
- 95-5743 001 (KNOWLEDGE BASES; INTELLIGENT AGENTS;